

Living Greyhawk™

Official 3.5 Conversion of Special/Unusual Cohorts, Familiars, Animal Companions, and Paladin Mounts for the Sheldomar Valley Meta-Region – Version 1.1 – December 28, 2003

Other than the below, all of the cohorts, familiars, animal companions, and paladin mounts given out by the regions of the Sheldomar Valley Meta-Region should be consistent with the 3.5 revised rules in the *PH* and the *DMG*. So any of the above items should simply follow those rules, with the exception of the items below:

Stay in the Barrier Peaks (Geoff)

This PC spent six months (26 TUs) in the Barrier Peaks with the eagles at their eyrie. During that time, the PC helped the eagles eliminate the rest of the dire weasels and became a friend to the eagles. As thanks for his assistance, the PC may request one (and only one) of the following boons at a time of their choosing (mark this cert as consumed once the boon is requested):

1. An 8th level (or higher) PC with the Leadership feat and a Leadership Score of 9 or greater may attract a giant eagle as a cohort. The giant eagle cohort is created using the rules in the LGCS and the stat block in the *MM* (page 93). It advances by HD as per the *MM*, and it may enter play already advanced, as long as its Cohort Level/ECL (total HD + 2) is within the limits in the *DMG* (page 106).
2. A 7th level (or higher) paladin PC may attract a giant eagle as their special mount (as per the unusual mount rules in the *DMG*, pages 204-205).

Stay with Grimlocks (Geoff)

This PC went to stay with the Sunash grimlock tribe for six months (26 TUs). During the stay, the PC helped as a gatherer and protector of the tribe and was made an honorary Sunash grimlock. As thanks for his assistance, the PC may request the following boon at the time of their choosing (mark this cert as consumed once the boon is requested):

A 7th level (or higher) PC with the Leadership feat and a Leadership Score of 7 or greater may attract a Sunash Tribal Apprentice as a cohort. This male grimlock BbnI cohort is created using the rules in the LGCS and the stat block in the *MM* (pages 140-141). It advances by character class as per the *MM*, and it may enter play already advanced, as long as its Cohort Level/ECL (total HD + total character levels + 2) is within the limits in the *DMG* (page 106).

Awakened Dire Wolf Cohort (Geoff)

A 13th level (or higher) PC with the Leadership feat and a Leadership Score of 16 or greater may take this awakened dire wolf as a cohort. This awakened dire wolf cohort is created using the rules in the LGCS and the stat block for the dire wolf in the *MM* (pages 65-66) with the following changes due to its awakened nature: Int is changed to 11, +2 Cha, +2 HD, and type changes to magical beast (augmented animal). It advances by HD as per the *MM* or by character class (barbarian or rogue only), and it may enter play already advanced, as long as its Cohort Level/ECL (total HD + total character levels + 3) is within the limits in the *DMG* (page 106).

Special Paladin Mount: Bull (PoU)

A 5th level (or higher) paladin PC may attract a bull (use the bison entry in the *MM*, pages 269-270) as their special mount (as per the unusual mount rules in the *DMG*, pages 204-205).

Dire Wolverine (Gran March)

This animal companion, as listed on the AR, is no longer available. Druids and rangers can take dire wolverines as animal companions as per the rules in the *PH*.

Axiomatic Animal (Keoland)

The character has purchased an animal modified with the axiomatic creature template from *Manual of the Planes*, page 197 (including the 3.5 Update for this template: "Gain fire, electricity, cold, and sonic resistance 5. Gain fire, electricity, cold, and sonic resistance 10 if 12 HD or more. They have a level adjustment of +4."). She has purchased a _____ at a cost of _____ (1000 gp per HD).

The axiomatic animal can be taken as a cohort, which advances by HD as per the *MM*, and it may enter play already advanced, as long as its Cohort Level/ECL (total HD + 4) is within the limits in the *DMG* (page 106). The axiomatic animal can be taken as a familiar if the PC has an Arcane Spellcaster Level of 5th or higher, the Improved Familiar feat, and the animal to which the axiomatic creature template was applied is one of the ones on the standard familiar list. The axiomatic animal cannot be taken as an animal companion or paladin special mount. The axiomatic animal can be used as a pet or normal mount, but will count towards the APL of the party as per the standard scenario rules.

Fellhound (Yeomanry)

Fellhounds use the standard stat block for a riding dog from the *MM* (page 272) with the following changes: +1 Str, -1 Dex. Fellhounds can be taken as mounts or paladin special mounts same as a standard riding dog.